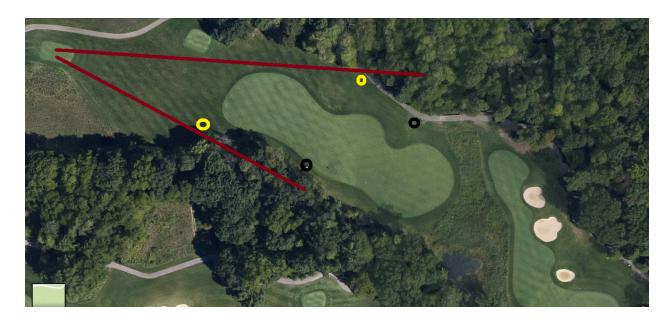
# Bogey League Rules -2018 Season

USGA Rules of Golf apply – except as follows:

"Winter" rules all season. You can improve your lie (roll the ball no more than one foot) EXCEPT in a hazard (no movement or grounding of club in a hazard). This means that you cannot improve your lie in a sand trap, UNLESS special circumstances apply, like being at the bottom of somebody's footprint who "forgot" to rake the trap, or extremely wet conditions, or other conditions that might leave you a questionable lie. "Rake and Replace" = If you land in a sand trap in someone's footprint, or some other unraked, messed up area, pick up your ball, rake the area, then put the ball back and play it. You should not be penalized because some lazy bozo did not rake the trap.

- 1) You also cannot improve your lie from one level of grass to another. (I.E. If you are in the rough, or in the fringe, you must stay in the rough or fringe). Also, if you are in the long hay (like on number 3 to the left, and other places on the course where the grass is left to grow long but not marked as hazards), you can improve your lie, but you must stay in the long hay, unless you want to take a 1 stroke penalty for an unplayable lie.
- 2) No loss of distance for O.B. or Water Hazard. They get treated as Lateral Hazards (1 stroke penalty with drop). Forests are also considered Lateral Hazards, so if you lose a ball in the woods, or find it and the ball is unplayable, you get 1 stroke penalty with drop within six club-lengths [the USGA only gives you two, but we're more generous] of and not nearer the hole than the point where the original ball last crossed the margin of the hazard, not from where you think the ball eventually landed in the woods. (So, in the picture of #10, if the red lines represent 2 drives that went in the woods, the drops would be near the gold circles, and not the black circles.)



On the par 3's you have the option to hit another off the tee, or take the distance to the drop area, or the distance to the place where the ball last crossed the Hazard line, with 1 stroke penalty.

- 3) On a forced carry shot, other than from the tee, if you hit it into a hazard and there is no drop area, you may drop your ball laterally (as much as possible) to the side of the hazard, no closer to the hole, with 1 stroke penalty. This would come into play on 2<sup>nd</sup>/3<sup>rd</sup>, etc. shots for holes # 5, 9, 10, 12, 14, 15, 16, and 18. On holes # 10 & 18, drop by the cart path across the bridge. This rule has been in place for a while, but no one ever seems to take advantage of it. If you have questions about where you might drop on these holes, ask Jeff or Ray.
- **4)** Conceding putts Up to your opponents (generally "inside the leather" except on birdie or eagle putts; (most often a little more generous for those quadruple bogey putts)
- 5) Number of clubs some people carry more than the USGA allotted number, but it's never seemed to help them much, so we don't count clubs.
- 6) Maximum score on a hole -5 over par, then pick it up. (Par 3 = 8; Par 4 = 9; Par 5 = 10
- 7) This year, like years past, we will use an "Equitable Score Control" like USGA uses to minimize large fluctuations in handicaps. As far as the match is concerned, all strokes taken on a hole (up to allotted maximum) count towards the team total. However, if an individual has a hole score higher than their handicap allows, it will be adjusted down in the calculation of their handicap.

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Handicap =4 or less ESC = double bogie
=5 to 9 ESC = 7
=10 to 14 ESC = 8
=15 to 19 ESC = 9
=20 and up ESC = 10
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8) Handicap and average calculation will be as follows:

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Handicap = (Players "ESC" average – Par) * 90%, rounded down
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We use 96% of the difference between par and a player's average score. We drop the fractional part of the calculated handicap. So, if your 'cap computes to 8.9, and mine computes to 8.1, we both get 8 handicaps.

Golfers with established Bogey League averages begin the new season with a handicap based on last year's average. Last year's season ESC average contributes to the current year handicap formula for the first 6 rounds played.

## Average =

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1<sup>st</sup> week – based on last years established ESC average.

2<sup>nd</sup> week – average of last years plus week 1

3<sup>rd</sup> week – average of last years + week 1 and week 2

4<sup>th</sup> week – average of last years + weeks 1 through 3

5<sup>th</sup> week – average of last years + weeks 1 through 4

6<sup>th</sup> – 20<sup>th</sup> week – average of best 4 out of last 6 rounds
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If new to league, or a 1<sup>st</sup> time sub, handicap will be based on 90% of the ESC scores, but with an additional adjustment (handicap reduction) until 3 scores have been recorded.

- 9) Points 24 total points are awarded for each match as follows:
  - 2 points per hole team match play
  - 6 points per match team total score

#### **10)** Tees:

Most players play from the white tees, but some qualify for the gold tees. **Everyone will play the par 3's from the white tees**. At the start of the season, if you are age 65 or over, or will reach 65 before the last scheduled round of the season, you can move up to the gold tees;

Or, if an individual has a handicap that is higher than allowed from the white tees, currently 14 & up, they should move to the gold tees regardless of age.

## 11) Distance devices

Range Finders and GPS units are allowed for use during league play.

# **12)** Wagers

We have 3 bets as follows (optional):

- A) Skins Handicapped (1/2 total handicap, rounded down), \$5 per man. If there are no skins for a week, Skins monies carry over to the skins pot for the next week. When there is a carryover pot, golfers that weren't in the game for the week that carried over, need to pay the ante for the week they missed if they want to join the game for the bloated carryover pot.
- B) Closest to Pin on Par 3's (must be on the green) \$2 per man. If there is no league player on the green for one, or both, of the par 3's, the monies for that CTP or CTPs will carry over to the next week for that par 3 hole(s).
- C) Pot-of-Gold (POG) requires a natural birdie on a hole number that is drawn after play \$1 per man per week. In the case of more than one natural birdie on the POG hole, it will be a push and carried over to the following week. As it is not handicapped, only a natural eagle or better beats a natural birdie.
- D) When there is a carryover pot, golfers that weren't in the game for the week that carried over, need to pay the ante for the week they missed if they want to join the game for the bloated carryover pot.

## 13)Schedule

The golf league season begins on April 24 @ 4:27, <u>unless Jeff calls it off on</u> account of weather.

We have 7 tee times: 4:27, 4:36, 4:45, 4:54, 5:03, 5:12, 5:21 for 20 weeks, plus one fun night. *Please try to come a bit early if you possibly can. You may get out early.* This will help us to occasionally accommodate a player(s) that may be a little late, without backing up the golf course, (and so Randy the Ranger doesn't have to strain his voice hollering to get a group on the tee) Speaking of Randy, *try to "Miss 'Em Quick"* so the rangers can stop calling us the "Tortoise League".)

It is your responsibility to show up and be ready to tee off NO LATER than your scheduled tee time.

For 2018 we will not be splitting into 2 divisions. First half will be 9 weeks long, second half 8 weeks. Winner of first half will play winner of 2<sup>nd</sup> half for League

Championship in week 18. Remaining league members will play a To Be Determined format for Fun Night.

## 14)Hole-in-One

In the event of a hole-in-one (they only happen about every 23 years), the shooter of the hole-in-one will receive all monies: skins for that week, closest to pins for that week, pot of gold for that week, and all carry-over monies from prior weeks. Also, we've decided to recognize albatrosses [natural 2 on a par 5] in the same way as a hole-in-one. To cover all possibilities, if an albatross and a hole-in-one occur in the same week, or multiple albatrosses and hole-in-ones occur in the same week, the shooters will split the prize monies referred to above.